

1. This or That

Instructions: Students choose one of two options and explain their choice. Use as a warm-up or walk-around game.

Template:

- Ice cream or Cake
- Beach or Mountains
- Early bird or Night owl
- Text or Call
- Books or Movies

Extension: Add sentence starters: *"I prefer ___ because..."*

2. Would You Rather

Instructions: Present two scenarios; students must choose and justify their answer. Great for pair or small group discussion.

Template:

- Would you rather fly or be invisible?
- Would you rather always be too hot or too cold?
- Would you rather only eat sweet or salty foods forever?
- Would you rather live in the past or the future?
- Would you rather have a pet dragon or a pet unicorn?

3. Mind Match

Instructions: Students answer questions individually, then try to find classmates with the same answer.

Template:

- Favorite color: _____
- Dream vacation: _____
- Favorite season: _____
- Best school subject: _____
- Favorite animal: _____

Objective: Find 3 classmates with the same answers.

4. Scavenger Hunt (People Search)

Instructions: Students walk around the room and find classmates who match specific prompts.

Template:

Find someone who...

- Has the same birthday month
- Speaks more than one language
- Has a pet
- Has traveled to another country
- Plays a sport
- Likes the same music as you

Extension: Add space for name + follow-up question.

5. What's on Your Phone? (Tech Edition)

Instructions: Students score points for items they have on their phones (or describe hypothetically).

Template:

- A photo of a pet
- A screenshot
- A playlist
- A language app
- A selfie
- A funny meme

Variation: Turn into a tally or Bingo-style game.

6. Around the World

Instructions: Post flags, country names, or cultural icons around the room. Students choose one and explain why they'd like to visit.

Template Prompts:

- Where would you go and why?
- What would you eat there?
- What language would you hear?
- What souvenir would you bring home?

7. Ever or Never

Instructions: Students stand if they've ever done the activity; remain seated if never. Fun for movement and discussion.

Template Prompts:

- Eaten sushi
- Gone camping
- Been on an airplane
- Sung karaoke
- Made a TikTok
- Broken a bone

Follow-up: *"Tell us the story behind one of your 'ever' experiences!"*

8. Song Match

Instructions: Students match songs to emotions, memories, or traits. Use in music-based icebreakers or with target-language music.

Template Prompts:

- A song that makes you dance: _____
- A song that reminds you of summer: _____
- A song you know all the lyrics to: _____
- A song that describes you: _____
- A song from a movie you love: _____

Optional: Play a clip and guess whose song it is!

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